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**Anglo-
School**



**Chinese
(Barker Road)**

**PRELIMINARY EXAMINATION 2024
SECONDARY 4 EXPRESS / 5 NORMAL (ACADEMIC)**

**ENGLISH LANGUAGE
1184/02**

1 HOUR 50 MINUTES

13 August 2024

ANSWER SCHEME

Section A [5 marks]

Refer to the printout of a webpage (**Text 1**) and the extract from an online article (**Text 2**) on page 3 of the Insert for Questions 1 – 4.

- 1 Look at Text 1. Tick (✓) the statement which best represents the purpose of this webpage.

- ☐ To help parents educate their children on cyber wellness issues.
- ☐ To persuade parents on the importance of learning about cyber wellness.
- ☒ To provide a convenient way for parents to learn about cyber wellness issues. [1]

- 2 How does the image in Text 1 support the overall message of the webpage?

The image shows a couple/ parents accessing information from a laptop/ device, supporting the message that parents can arm themselves with knowledge on cyber issues from online sources to support their children. [1]

- 3 Identify the statement from Text 2 which supports the message of Text 1.

‘To help your teen be a savvy online surfer, parents should start equipping themselves with key information and terminology.’ [1]

- 4 Look at Texts 1 and 2 and statements (a) and (b) below.

Decide whether the statements refer to Text 1, Text 2, both texts or neither text.

Circle the answer you have chosen for each statement.

- (a) Readers are asked to join the writer in taking action.

Text 1 / Text 2 / Both / **Neither**

- (b) The writer informs readers about the possible dangers encountered online.

Text 1 / Text 2 / **Both** / Neither [2]

Section B [20 marks]

Refer to **Text 3** on page 4 of the Insert for Questions 5 – 14.

- 5 What decision is the writer faced with in Paragraph 1?

To leave her home and move to Notre Dame/ Click on the acceptance form for enrolment to Notre Dame

[1]

- 6 In Paragraph 1, the writer experiences strong emotions due to the decision she is about to make. Explain how the language used in this paragraph emphasises her strong feelings. Support your answer with **two** details from the paragraph.

(i) 'rapid surge of unwillingness' suggests that that her mind was filled with a sudden/ growing/ swelling sense of reluctance OR her reluctance grew quickly

(ii) 'A persistent torrent of self-doubt (continued to flood my head)' conveys that she experienced a continuous/ overwhelming/ intense stream of uncertainty/ insecurity/ lack of self-confidence

(iii) '(The negativity continued to circle my consciousness) like a peering vulture would a carcass' conveys that her pessimistic thoughts were hanging over her so intensely/powerfully OR the bleakness of leaving home was so overwhelming, similar to how a vulture would hover over a dead body

[2]

[Any 2 points above. 1m each.]

- 7 In Paragraph 2, the writer uses a simile to describe the situation she was in.

- (a) What does she compare herself to?

A pendulum

[1]

- (b) How is this effective in describing the state of the writer?

It emphasises/ highlights the writer's anxious/ restless state of mind/ swinging from one decision to another

[1]

DNA : wild state of mind

- 8 The writer describes herself as the 'first human invasive species' (lines 11 – 12). Which other word in Paragraph 4 supports the idea in this description?

'catalyst'

[1]

- 9 From Paragraph 3, why did the writer not 'find the strength to wave back?'

She was too preoccupied/ too troubled with the thought of leaving her home to a foreign land OR the dread of leaving for a foreign land outweighed other sentiments/ feelings OR she did not want to leave for the foreign land [1]
 [Answer should show understanding that the writer's apprehension dominated other sentimental/ nostalgic feelings]

- 10 Identify **two separate words** from Paragraph 4 which show that the writer's mother was understanding towards the writer's situation.

'assured' and 'croon' [1]
 [1m to be awarded when BOTH answers are correct]

- 11 Give **two** pieces of evidence from Paragraph 5 which show that the writer's travelling experience was limited.

i) The writer was travelling solo for the first time

ii) She was not a confident navigator [2]

- 12 (a) In Paragraph 6, the writer says, 'Why aren't the sirens going off?' (line 29) What do the sirens refer to?

security/ emergency alarm [1]

- (b) Explain why Paragraph 6 is effective.

It is a single-sentence paragraph OR a short sentence (1m) which creates tension/ suspense/ dramatic effect for the reader (1m) [2]

- 13 In Paragraph 7, the writer realised that her arrival in Notre Dame was pleasant and promising. Explain why she felt this way. Give **three** pieces of evidence from the paragraph to support your answer.

(i) 'the feeling of anonymity was a breath of fresh air' suggests the writer felt relieved/ liberated/ OR found it enjoyable that her identity as a foreigner remained undisclosed/ not exposed

(ii) 'all my trepidation towards not fitting in was melted away (by the uneventfulness of it all)' conveys that the writer's initial fears/ worries of being isolated/ alienated/ not fitting in had disappeared/ dissipated/ were unfounded

(iii) 'the skyscrapers adorn the sky in a way that vaguely resembles an array of constellations' shows the writer's impression of Notre Dame as an

appealing/ attractive/ beautiful place

(iv) 'maybe the lights are showing me the way' suggests that the writer is hopeful/ feels inspired about her upcoming experience in Notre Dame

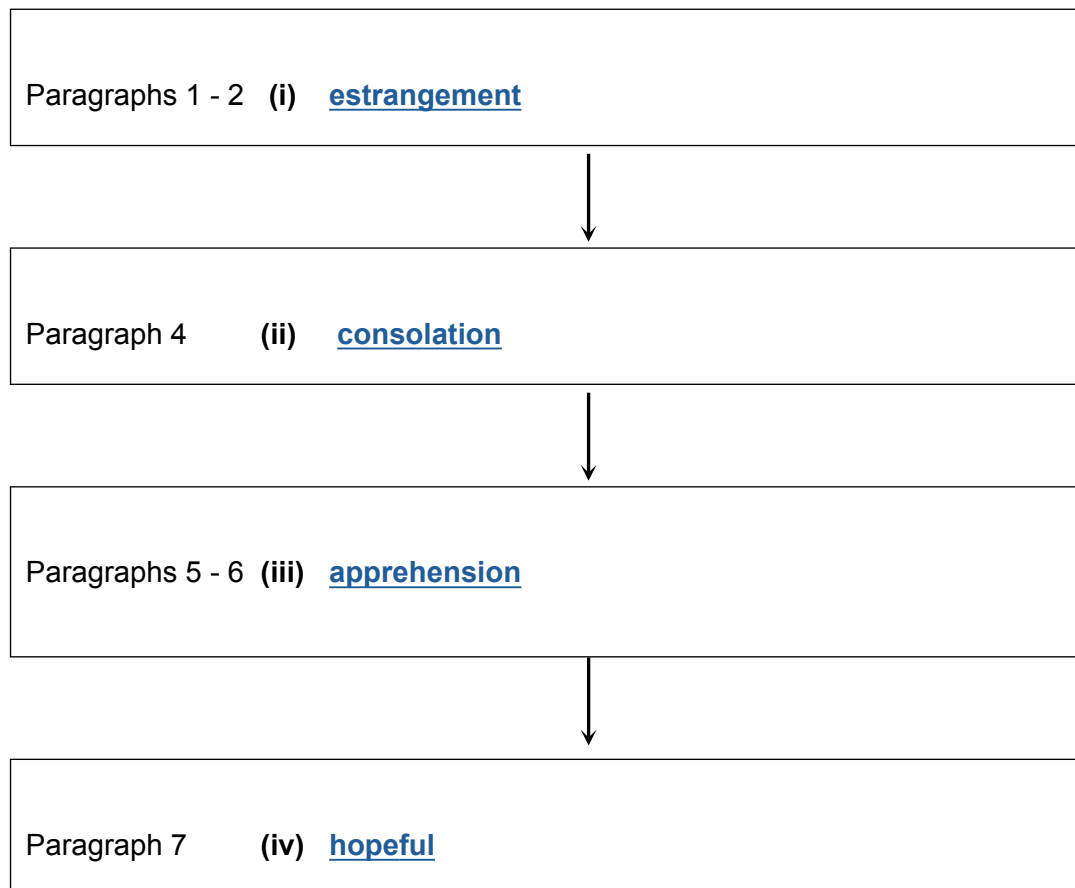
[Any 3 points above]

[3]

- 14 The structure of the text reflects how the writer's feelings change as she prepares to move from her home to Notre Dame. Complete the flow chart by choosing one word from the box to summarise the writer's feelings at each stage of her move to Notre Dame.

The writer's feelings about moving to Notre Dame

apprehension estrangemen
t surprise fear consolatio
n elated hopeful



Section C [25 marks]

Refer to **Text 4** on page 5 of the Insert for Questions 15 – 21.

- 15 From Paragraph 1, how did theme parks begin?

As (simple) funfairs

[1]

- 16 Explain in **your own words** why the writer says Gen-Z is 'rewriting the playbook of entertainment' (line 5).

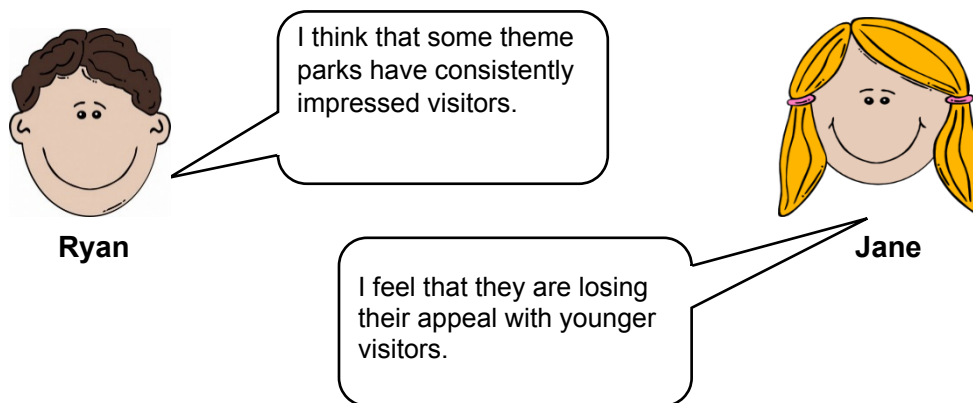
Gen-Z is technologically saavy/ is adept in using digital tools/ has grown up in the internet/ technological age/ (1m).

Hence they are pushing/ driving the entertainment industry to create content that suits their preferences. (1m)

[2]

[Lifted from text : 'The digital era, spearheaded by the tastes and expectations of Gen-Z, is rewriting the playbook of entertainment.']

- 17 Here is part of a conversation between two students, Ryan and Jane, who have read the article.



- (a) Give **two** pieces of evidence from Paragraph 2 to support Ryan's view.

- (i) **'The story of the theme park industry is one of dreams made reality for many.'**
- (ii) **'(Giants like) Disney and Universal have set the gold standard for guests globally.'**

[2]

- (b) Give **one** piece of evidence from Paragraph 3 to support Jane's view.

'The transition from the Baby Boomers to Millennials, and now the digitally-native Gen-Z, has ushered in a wave of evolving tastes.' OR

'Where once simple animatronics and fairy tale depictions held allure, the modern visitor craves technologically immersive, interactive, and shareable moments.'

[1]

- 18 (a) From Paragraph 4, state **two** aspects of park attractions which are extremely difficult to manage.

thrill and safety

[1]

- (b) The writer says 'An occasional mishap will magically scare away visitors for extended periods.' (lines 25-26)

What is the writer's tone when he makes this comment?

sarcastic

[1]

- 19 State the phrase from Paragraph 6 which shows that theme parks were bold in making changes.

'took the digital realm head-on'

[1]

- 20 What is the writer's attitude towards the future of theme parks when he says 'With their history of turning dreams into reality, betting against them would be ill-advised.' (lines 39 - 40) ?

confident/ optimistic

[1]

- 21 **Using your own words as far as possible**, summarise the main challenges faced by the theme park industry and the approaches taken to meet these challenges, as outlined in the text.

Use only information from Paragraphs 3 to 6 of Text 4.

Your summary must be in continuous writing (not note form). It must not be longer than 80 words (not including the words given to help you begin).

One challenge faced by the theme park industry is

| Points from passage | Rephrased points |
|--|---|
| Main challenges faced | |
| 1. The ebb and flow of the economic landscape mean that during downturns, these luxury experiences often see the first cutbacks in family budgets, | the reduction of revenues due to changes in the economy. |
| 2. resulting in fewer visitors and declining | |

| | |
|---|--|
| revenues. | |
| 3. ... the digitally-native Gen-Z, has ushered in a wave of evolving tastes... the modern visitor craves technologically immersive, interactive, and shareable moments. | Moreover, the rise of Gen-Z digital natives demands a more technologically immersive experience. |
| 4. The sprawling domains of these parks demand relentless innovation, ensuring that attractions remain fresh and engaging. | The need for constant innovation to keep attractions exciting/ captivating |
| 5. This constant rejuvenation often comes with high maintenance costs, leading to steeper ticket prices that might deter some potential guests. | also incur maintenance costs and higher entrance fees, discouraging potential visitors. |
| 6. Balancing the thrill and safety is likened to walking on a tightrope. | Balancing between excitement and safety also poses another challenge. |
| Approaches taken | |
| 7. When faced with a global health crisis, like the recent COVID-19 pandemic, parks quickly reimagined their experiences. | Parks redesigned newer and safer attractions during the global health crisis. |
| 8. Many parks used the downtime to invest in refurbishments, ensuring that when they did reopen, guests were welcomed with refreshed and safer attractions. | |
| 9. ... these giants took the digital realm head-on. | Additionally, theme parks embraced technology, |
| 10. They recognised the increasing overlap between digital and physical experiences and began laying the groundwork for a more integrated entertainment approach. | merging digital and physical experiences resulting in a more holistic/ seamless/ cohesive entertainment approach. |

(80 words)

----- END OF PAPER -----