



LESSON 1

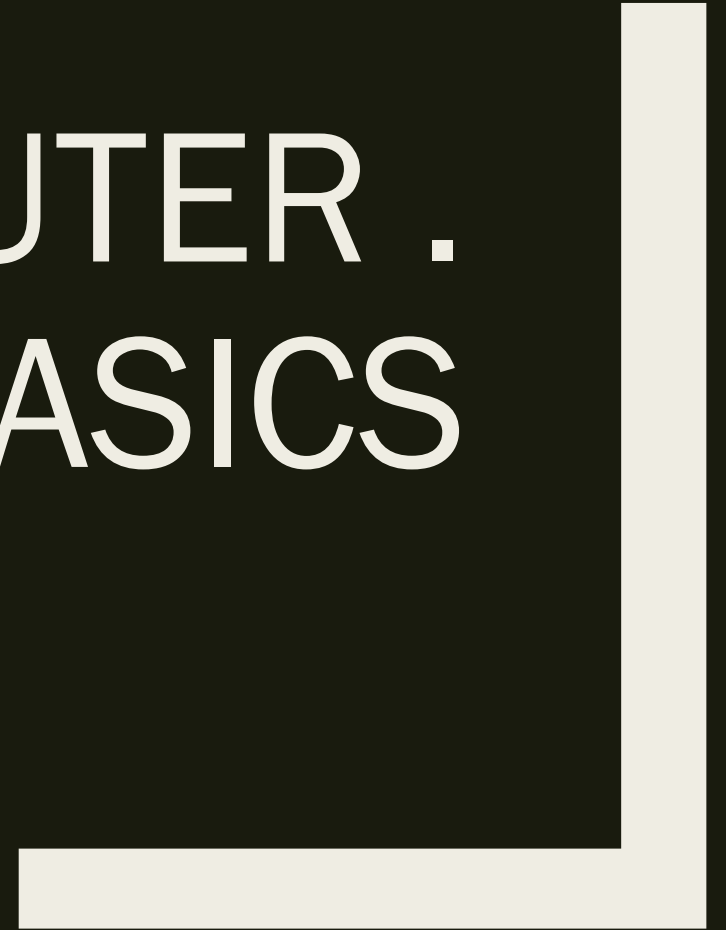
Administrative . Computers . Hardware Basics .
Introduction to Python Programming



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- Go to your email (mostly RI email, some gmail and Hotmail)
- Accept the invitation
- Create an account using your email and chosen password
- Make sure that the URL is ri.coursemology.org not just coursemology.org

COMPUTER . HARDWARE BASICS



PYTHON



Assigning value to variable

Valid identifiers	Invalid identifiers	Explanation
<code>sum_of_scores</code>	<code>sum-of-scores</code>	Identifiers cannot contain the hyphen character “-”
<code>my_class</code>	<code>class</code>	<code>class</code> is a reserved word
<code>BOX_SIZE</code>	<code>size_correct?</code>	Identifiers cannot contain the question mark character “?”
<code>test_score_3</code>	<code>3rd_test_score</code>	The first character of an identifier cannot be any of the digits “0” to “9”
<code>oneword</code>	<code>two words</code>	Identifiers cannot contain any spaces

- Must start with alphabets or underscore (`_`)
- Can contain numbers 0 to 9
- Case sensitive, `bruce` and `Bruce` are two different variables
- Does **not** contain spaces, punctuations
- Does not use Python **keywords**, see right

<code>False</code>	<code>None</code>	<code>True</code>	<code>and</code>	<code>as</code>
<code>assert</code>	<code>break</code>	<code>class</code>	<code>continue</code>	<code>def</code>
<code>del</code>	<code>elif</code>	<code>else</code>	<code>except</code>	<code>finally</code>
<code>for</code>	<code>from</code>	<code>global</code>	<code>if</code>	<code>import</code>
<code>in</code>	<code>is</code>	<code>lambda</code>	<code>nonlocal</code>	<code>not</code>
<code>or</code>	<code>pass</code>	<code>raise</code>	<code>return</code>	<code>try</code>
<code>while</code>	<code>with</code>	<code>yield</code>		

Data Types

Data type	Python	Valid values	Example
Integer	<code>int</code>	Whole numbers	1234
Floating point	<code>float</code>	Real numbers	12.34
String	<code>str</code>	Text (can include digits)	"ABC123"
Boolean	<code>bool</code>	True, False	True

numbers – integer and float

- There is also a limit to the most positive and most negative number that can be represented using a float.
- In most versions of Python, the most positive number is 1.79×10^{308} and the most negative number is -1.79×10^{308} .
- Beyond that, `inf` or `- inf`
- $1\text{e}3 = 1 \times 10^3$

Operator	Name	Description	Examples
+	Addition	Returns the sum of two values	>>> 2017 + 1e3 3017.0
-	Subtraction	Returns the difference of two values	>>> 2017 - 1e3 1017.0
*	Multiplication	Returns the product of two values	>>> 2017 * 1e3 2017000.0
/	Division	Returns the value on the left divided by the value on the right	>>> 2017 / 1e3 2.017
//	Floor division	Returns the value on the left divided by the value on the right, rounded down to the nearest integer (Note that the data type of the result may not necessarily be an int.)	>>> 2017 // 1e3 2.0
**	Exponentiation (power)	Returns the value on the left raised to the power of the value on the right	>>> 2 ** 1e3 1.07150860719e+301
%	Modulus (remainder)	Returns the remainder when the value on the left is divided by the value on the right	>>> 2017 % 1e3 17.0

Comparing

Operator	Name	Description	Examples
<code>==</code>	Equivalence	Returns the <code>bool</code> value <code>True</code> if the two values are equivalent and <code>False</code> if they are not	<pre>>>> 2017 == 2017 True >>> 2017 == 2018 False</pre>
<code>!=</code>	Non-equivalence	Returns the <code>bool</code> value <code>False</code> if the two values are equivalent and <code>True</code> if they are not	<pre>>>> 2017 != 2017 False >>> 2017 != 2018 True</pre>

Operator	Name	Description	Examples
<	Less than	Returns the <code>bool</code> value <code>True</code> if the value on the left is less than the value on the right and <code>False</code> if it is not	<pre>>>> 2017 < 2017 False >>> 2017 < 2018 True >>> 2017 < 20.17 False</pre>
<=	Less than or equal to	Returns the <code>bool</code> value <code>True</code> if the value on the left is less than or equal to the value on the right and <code>False</code> if it is not	<pre>>>> 2017 <= 2017 True >>> 2017 <= 2018 True >>> 2017 <= 20.17 False</pre>
>	Greater than	Returns the <code>bool</code> value <code>True</code> if the value on the left is greater than the value on the right and <code>False</code> if it is not	<pre>>>> 2017 > 2017 False >>> 2018 > 2017 True >>> 2017 > 20.17 True</pre>
>=	Greater than or equal to	Returns the <code>bool</code> value <code>True</code> if the value on the left is greater than or equal to the value on the right and <code>False</code> if it is not	<pre>>>> 2017 >= 2017 True >>> 2018 >= 2017 True >>> 2017 >= 20.17 True</pre>

Common String escape codes

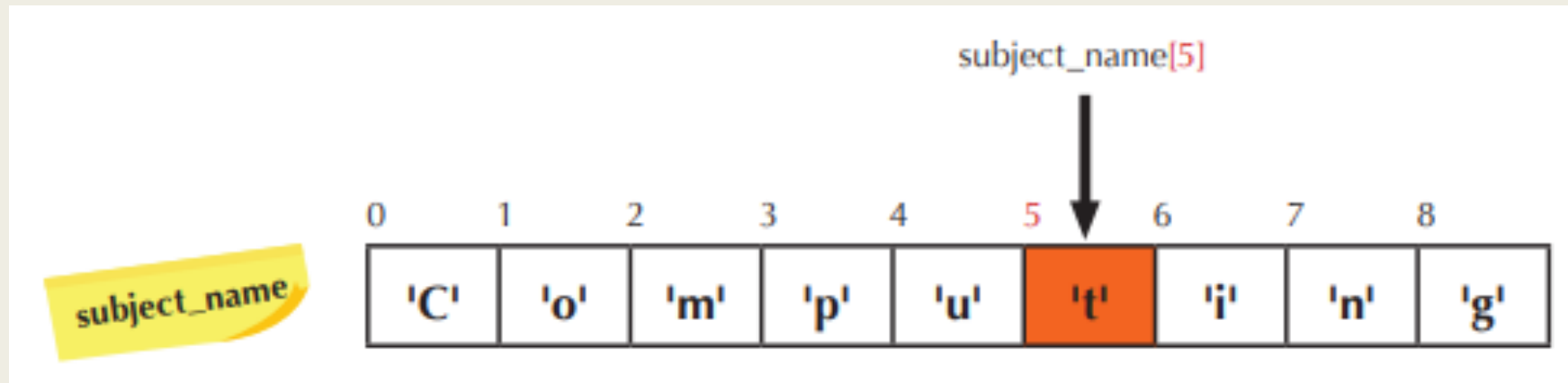
Escape code	Meaning
\\	Backslash (\)
\'	Single-quote (')
\"	Double-quote (")
\n	Newline character
\t	Tab character
\	Ignore end of line

string operators

Operator	Name	Description	Examples
+	Concatenation	Joins the sequence on the right onto the end of the sequence on the left	<pre>>>> print("Computing" + "2017") Computing2017</pre>
*	Repetition	Repeats the contents of a sequence a number of times	<pre>>>> print("Computing" * 3) ComputingComputingComputing >>> print(3 * "2017") 201720172017</pre>

string indexing

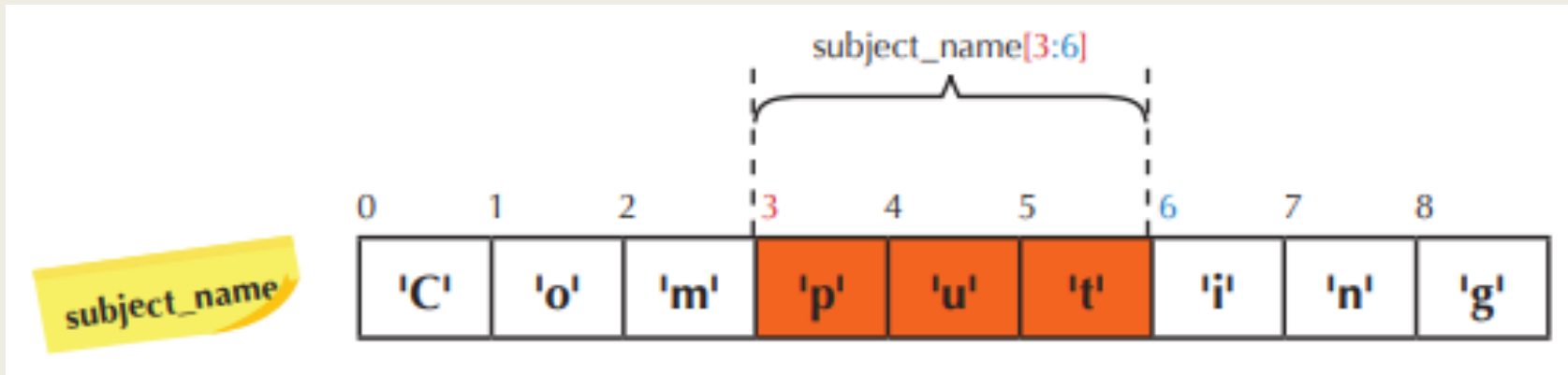
`sequence_name[i]` , where *i* is an integer value. This integer value is called the index.



string slicing

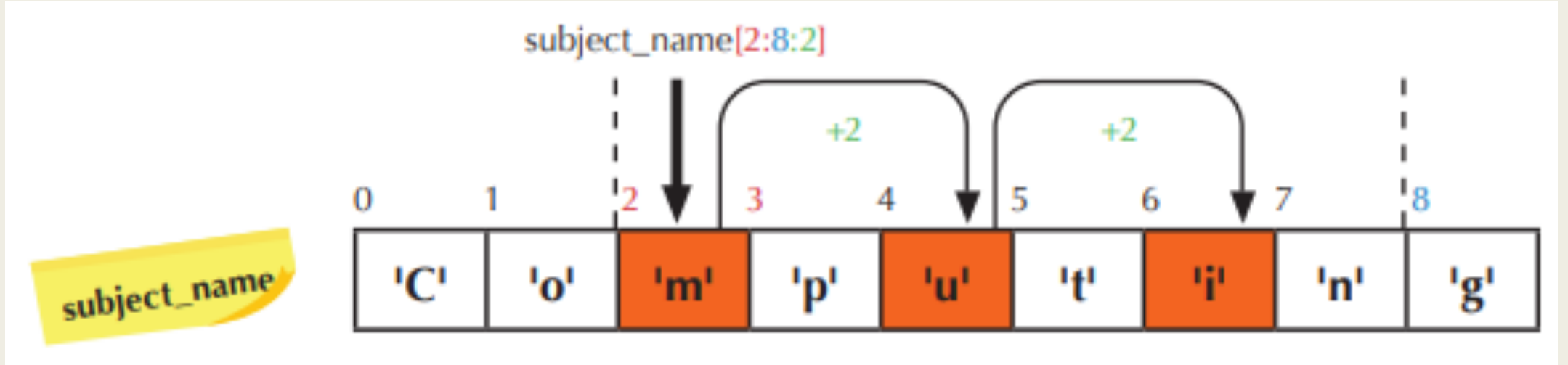
`sequence_name[a : b]` , where a and b are integer values indicating the start and stop indices respectively.

This extracts the sequence of values or characters positioned from the start index up to but not including the stop index.



slice with step

`sequence_name[a : b : c]` , where a and b are the start and stop indices while c is called the step.



Operator	Name	Description	Examples
[i]	Index	Returns the value in the i-th position of the sequence	<pre>>>> print("Computing"[0]) C >>> print("Computing"[3]) p >>> print("Computing"[-1]) g</pre>
[a:b]	Slice	Returns a sequence of values starting from the value at index a up to but not including the value at index b; a is treated as 0 if omitted and b is treated as the length of the sequence if omitted	<pre>>>> print("Computing"[3:6]) put >>> print("Computing"[:7]) Computi >>> print("Computing"[3:]) puting</pre>
[a:b:c]	Slice with step	Returns a sequence of values starting from the value at index a up to but not including the value at index b, in increments of c; a is treated as 0 if omitted, b is treated as the length of the sequence if omitted and c is treated as 1 if omitted.	<pre>>>> print("Computing"[2:8:2]) mui >>> print("Computing"[:8:2]) Cmui >>> print("Computing"[2::2]) muig >>> print("Computing"[2:8:]) mputin</pre>

function

Syntax 4.2 Function Call

```
function_name()
```

```
function_name(argument_1)
```

```
function_name(argument_1, argument_2)
```

built-in function

- Common in-built function:

```
print() , len() , type() , input() , help() , range() ,  
int() , float() , str() , ... etc
```

self-defined function

```
def function_name (parameter1 , parameter2 , ...):  
    instructions  
    ...  
    (return values optional)
```

Eg.

```
def square(num):  
    return num * num
```

```
def print_3(msg):  
    print(msg)  
    print(msg)  
    print(msg)
```

Look up & Read up

- Why $0.3 + 0.3 + 0.3 \neq 0.9$?
- Binary number system
- Denary number system
- Hexadecimal number system
- Conversion between them