Name:



## Jurong West Secondary School

## **Preliminary Examinations 2018**

80

**COMPUTING** 

7155/01

Secondary Four Express
Paper 1

27 August 2018 0800 – 1000

2 hours

Candidates answer on the Question Paper.

No Additional Materials are required.

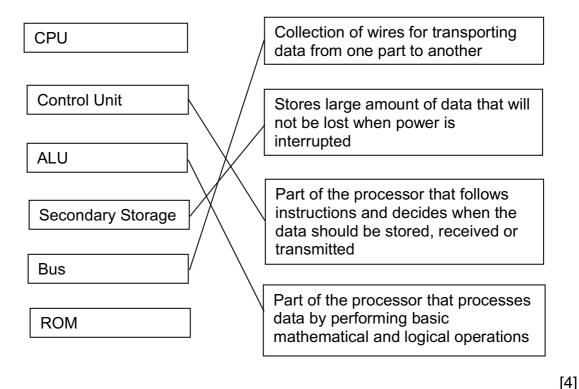
# MARKING SCHEME

This document consists of 14 printed pages.

Setter: Mr V Surya

#### **Answer all questions**

1 Draw a line to match the computer parts to the correct description.



2 Cloud services allow users to run programs and access data anywhere over the Internet without having to be at a particular physical location.

Describe two safety measures you can take to prevent unauthorised access to your private information when using cloud services.

#### **Safety Measures:**

- Read and fully understand the privacy policy of the cloud service.
- Do not store secret or confidential information on cloud services.
- Ensure that the traffic between your device and the cloud service is encrypted before using the cloud service.
- Constantly change your cloud passwords

[2]

router

3 Insert five of the following words about network devices and components, in the correct place in the text below.

network hub

modem	server	network bridge	port	
		er is used together with an IP	address to	
uniquely identify a pro	•	•		
		vice that connects multiple d		
		ed packets to all connected d		
Themodem	is a de	vice that converts digital sigr	nals to analog	
signals and vice-vers TheSSID		-bit string that identifies a wir	eless access	
point and all devices				
Therouter	is a de	vice that forwards packets be	etween	
separate networks.				[5]
When we use a progr	amming langu	age, the source code must b	e translated	
into machine code be	fore it can be r	un.		
Identify two ways by v	which source c	ode can be translated into m	achine code	
and state an advantage	ge of each met	thod.		
Nasas and I I Since	n an Interpretei	r		
- Inter		urce code take effect immedi		S

Method 2 .... Using a Compiler

compilation

client

4

Advantage - The resulting program runs at a faster speed because all the

- The compiler is not needed to run the program after

translation has been done beforehand.

[4]

**SSID** 

A meteorologist wants to find out the day and mean temperature recorded, for

	the hottest day in the month of January, which contains 31 days.	
	State the inputs and outputs required for this problem.	
	Inputs day_list: list containing all the days of the month temperature_list: list of mean temperatures for each day of the month	1
	Outputs day of the month hottest mean temperature recorded	
	Identify two examples of inputs where it may not be possible to find the hottest day in the month of January.	
	Example 1 If the lists are <i>empty</i> , there will be no output .	
	Example 2 If there are two or more days with identical temperatures and deemed to be the hottest, there will be an erroneous output	[6]
6	Sequence data types allow you to store multiple values in an ordered, organised and efficient fashion.	
	(a) State two sequence data types in Python.	
	(i) String (str) (ii) List (list)	[2]
	(b) State two non-sequence data types in Python.	
	(i) Integer (int)/ Float (float) (ii) Boolean (bool)	[2]

- 7 Data can be corrupted due to a number of reasons.
  - (a) Describe how the following causes can contribute to data corruption and provide a preventive measure for each cause.
    - (i) Human error When multiple users write to the same file at the same time.

Preventive Measure:

- Make regular backups of data
- Use adequate protection when transporting storage devices
- Set up rules when collaborating with multiple users
- (ii) Power failure If power supply fails when data is being written to storage device.

Preventive Measure:

- Make regular backups of data
- Setup backup power supply (Uninterruptible power supply UPS)

[2]

[2]

- **(b)** To ensure integrity of data during network transmission, parity checks are commonly used for error-checking.
  - (i) The word "be" was sent across the internet. Assuming an odd parity system was used, state if there were any errors in the transmission for each character.

	Data received		
<b>ASCII</b> character	at destination	Was there an error?	
b	01100010	NO	
е	01100101	YES	[2]

- (ii) For instance, it is able to detect that an error has occurred but cannot determine where the error occurred.
  - If there is a case where more than 1 bit has changed, it will result in correct parity even though the data is actually corrupted

8	•	ogy describes the physical layout of a network. Understanding the gy is essential to designing a network.	
	• •	te three common types of network topology. s, Ring, Star	[3]
	a s offi to s	cusinessman intends to set up a company in town. He wants to have ecure LAN in the office. He has about 140 staff working in the same ce while another 20 staff working from offsite locations. The staff need share files and be able to connect to printers. He also plans to expand business in the next five years.	
	(i)	Which network topology is most suitable in this case? Why?	
		Choice Star Topology	
	(ii)	Reason	[2]
	(11)	State two advantages of a client-server network over a FZF network.	
		Advantage 1 If a P2P network were to be used, the bandwidth of the netw could decrease if the number of computers were to increase	
		Advantage 2	
		A client-server network is best for implementing a secure system where users are required to authenticate to a network, while a P2P network offers little to no security.	[2]

`	Protocol) address is used along with a MAC (Media Access Control)	
	Trotocol) address is used diving with a winter (wedia necess control)	
address.		
(a) State	e the difference in operation between an IP address and a MAC	
addr	ess.	_
perma perma	IP may change each time it connects to the Internet, it is not considered nent. Media Access Control (MAC) is the hardware address and is more nent. In some ways, an IP address is like a mailing address while a MAC is is like a thumbprint.	
<b>(b)</b> The	following is a valid IPv4 denary address.	
	12.97.19.155	
Conv	vert the IPv4 denary address into a 32-bit binary address.	
000	001100. 01100001. 00010011. 10011011	
-		
		•
 (c) The	following is a valid MAC hexadecimal address.	•
 (c) The		•
 ( <b>c)</b> The	following is a valid MAC hexadecimal address.	•
 (c) The	following is a valid MAC hexadecimal address.	
	following is a valid MAC hexadecimal address. 20:17:0B:AD:C0:DE	7
	following is a valid MAC hexadecimal address. 20:17:0B:AD:C0:DE  Identify the number of bits represented by the MAC address.	7
(i)	following is a valid MAC hexadecimal address. 20:17:0B:AD:C0:DE  Identify the number of bits represented by the MAC address. 48 bits	7
(i)	following is a valid MAC hexadecimal address. 20:17:0B:AD:C0:DE  Identify the number of bits represented by the MAC address. 48 bits  Convert the MAC address to a binary address.  0010 0000: 0001 0111: 0000 1011:	]
(i)	following is a valid MAC hexadecimal address. 20:17:0B:AD:C0:DE  Identify the number of bits represented by the MAC address. 48 bits  Convert the MAC address to a binary address.  0010 0000: 0001 0111: 0000 1011:	]
(i) (ii)	following is a valid MAC hexadecimal address.  20:17:0B:AD:C0:DE  Identify the number of bits represented by the MAC address.  48 bits  Convert the MAC address to a binary address.  0010 0000: 0001 0111: 0000 1011: 1010 1101: 1100 0000: 1101 1110	]
(i) (ii)	following is a valid MAC hexadecimal address.  20:17:0B:AD:C0:DE  Identify the number of bits represented by the MAC address.  48 bits  Convert the MAC address to a binary address.  0010 0000: 0001 0111: 0000 1011: 1010 1101: 1100 0000: 1101 1110  Briefly explain the benefit of using the hexadecimal representation	7

**10** An algorithm is required to find the highest and lowest numbers based on 100 positive inputs provided by the user. Study the following pseudo-code.

```
highest = 0
lowest = 0
Counter = 1
WHILE Counter < 100
  INPUT Number
  IF Number < highest
      highest = Number
  ENDIF
  IF Number < lowest
      Number = lowest
  ENDIF
  Counter = Counter + 1
ENDWHILE
OUTPUT highest, lowest
There are four errors in this pseudo-code. Locate the errors and state the
correct pseudo-code.
Error 1 lowest = 0
Correction lowest = 9999
Error 2 .....WHILE Counter < 100
Correction ... WHILE Counter < 101 / WHILE Counter <= 100
Error 3 IF Number < highest
Correction IF Number > highest
       Number = lowest
Error 4 ....
Correction ....lowest = Number
       ......[8]
```

11 (a) Identify the logic gate represented by the following truth table.

Inp	uts	Output		
X	Y	Q		
0	0	0		
0	1	1		
1	0	1		
1	1	1		

OR Gate [1]

**(b)** The following truth table is linked to a three-input logic circuit.

The output is represented by the letter X.

Α	В	С	Х
0	0	0	1
0	1	0	0
1	0	0	0
1	1	0	0
0	0	1	1
0	1	1	0
1	0	1	0
1	1	1	1

State the Boolean statement associated with the truth table.

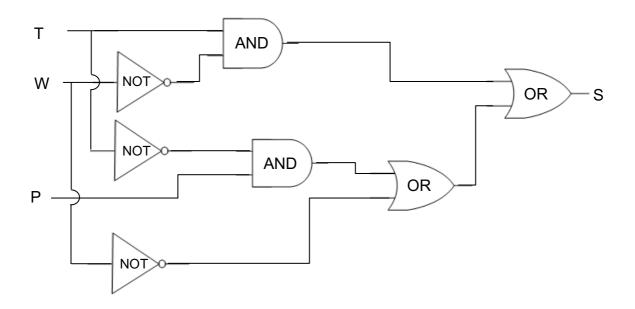
(c) A nuclear power plant has a safety system, that is controlled by a three-input logic circuit made up of AND, OR and NOT gates only. A WARNING signal (S = 1) is produced based on certain conditions, shown in the table below.

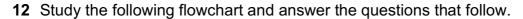
Input	Binary	Condition
Т	0	Temperature ≤ 115°C
	1	Temperature > 115°C
Р	0	Reactor pressure ≤ 15 bar
	1	Reactor pressure > 15 bar
W	0	Cooling water ≤ 120 litres/hour
	1	Cooling water > 120 litres/hour

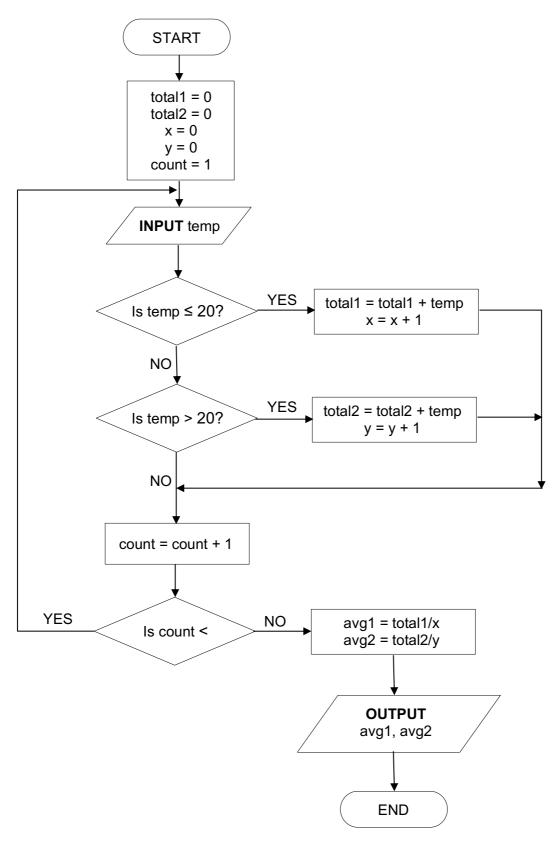
A **WARNING** signal (S = 1) occurs only when:

either Temperature, T > 115°C and Cooling water, W ≤ 120 litres/hour
 or Temperature, T ≤ 115°C and Reactor pressure, P > 15 bar or
 Cooling water ≤ 120 litres/hour

Draw the logic circuit for the system.







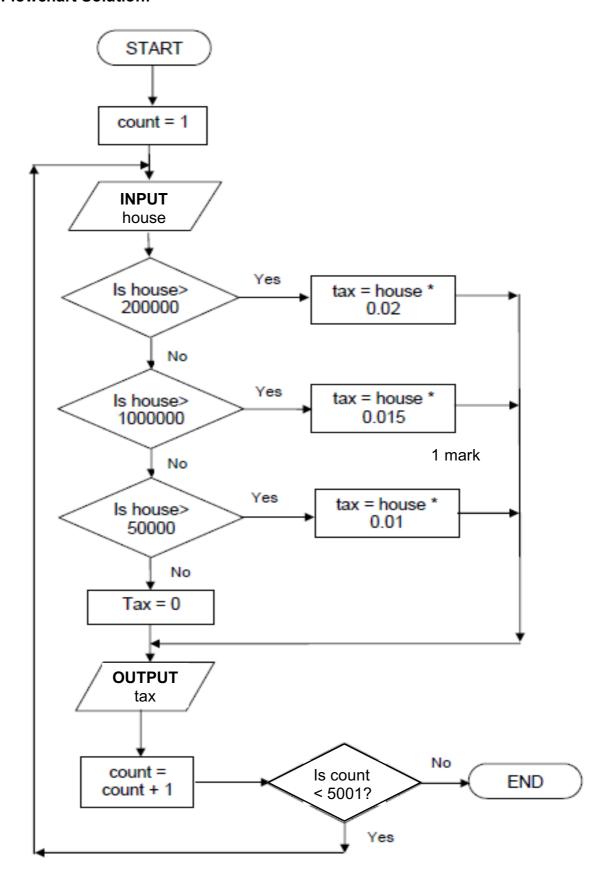
### Draw the trace tables for the following test data

24, 16, 31, 20, 28, 21, 18, 16, 25, 25

total1	total2	х	у	count	temp	avg1	avg2	OUTPUT
0	0	0	0	1	24			
	24		1	2	16			
16		1		3	31			
	55		2	4	20			
36		2		5	28			
	83		3	6	21			
	104		4	7	18			
54		3		8	16			
70		4		9	25			
	129		5	10	25			
	154		6	11		17.5	25.7	17.5, 25.7

- **13** Write an algorithm using only pseudo-code or a program flowchart that:
  - Inputs the value of 5000 houses in a town, one at a time,
  - Calculates and outputs the tax amount each houseowner must pay, based on the value of the house:
    - o Houses valued over \$200 000 pay 2% of their value in tax;
    - o Houses valued over \$100 000 pay 1.5% of their value in tax;
    - Houses valued over \$50 000 pay 1% of their value in tax;
    - Houses valued \$50 000 and below pay 0% of their value in tax.

#### **Flowchart Solution:**



#### **Pseudo-code Solution:**

```
FOR count = 1 to 5000

INPUT house 1 mark

IF house > 200 000 1 mark

then tax = house * 0.02

ELSE IF house > 100 000

then tax = house * 0.015

ELSE IF house > 50 000

then tax = house * 0.01

ELSE

tax = 0

ENDIF

OUPUT tax

NEXT
```

[7]

#### **End Of Paper**