

Tampines Meridian Junior College 2024 H2 Mathematics (9758) Chapter 4 Equations and Inequalities Learning Package

Resources

- \Box Core Concept Notes
- \Box Discussion Questions
- \square Extra Practice Questions

SLS Resources

- \square Recordings on Core Concepts
- $\hfill\square$ Quick Concept Check

Reflection or Summary Page



H2 Mathematics (9758) Chapter 4 Equations and Inequalities Core Concept Notes

Success Criteria:

SURFACE	DEEP	TRANSFER
Solving an equation	System of linear	System of linear equations
□ Solve polynomial equations	equations	□ Formulate a contextual
by factorisation and/or	\Box Interpret the solutions	problem into possible
quadratic formula	found using a	mathematical equations
□ Solve polynomial equations	graphing calculator	and provide possible
using graphing calculator	Inequalities	solutions, and
□ Use of graphing calculator to	\Box Solve inequalities of	interpret/reflect the
solve a non-polynomial	f(r)	solutions in the real
equation by sketching graphs	the form $\frac{f(x)}{g(x)} > 0$ (<	world context
System of linear equations	$, \geq , \leq)$ by hand or	Inequalities
□ Solve the system of linear	graphical methods,	□ Formulate a contextual
equations using the graphing	where $f(x)$ and $g(x)$	problem into possible
calculator	are linear or quadratic	mathematical inequalities
 Inequalities Represent inequalities on a real number line (e.g. x > 3) using open/closed circle Interpret the mathematical language "and" and "or" on a real number line Solve linear or quadratic inequalities by hand or graphical methods Solve simple inequalities involving modulus by hand or graphical methods Use of graphing calculator to solve inequalities (graphical methods) 	 are linear or quadratic expressions. □ Solve inequalities of the form a < f (x) < b (≤) by hand or graphical methods 	and provide possible solutions, and interpret/reflect the solutions in the real world context (Examples can be in subsequent topics such as Arithemtic and Geometric Series, and Binomial / Normal Distributions.)

§1 Finding the Numerical Solution of an Equation

Recap: The solution (roots/zeros) to an equation is/are the value(s) which satisfies (satisfy) the equation.

To find the solution (roots/zeros) of an equation, we can use one of the following methods :

- (a) Algebraic Factorisation/ Formula
- (b) Using Application: <u>PlySmlt2</u> on a Graphing Calculator (GC)
- (c) Sketching graphs using a Graphing Calculator (GC)

(a) Algebraic Factorisation/Formula (When a question needs an EXACT solution)

Example 1 Find the values of x satisfying the equation $x^2 + x - 2 = 0$.

Algebraic Factorisation	<u>Formula</u>
$x^{2} + x - 2 = 0$ (x+2)(x-1) = 0 $\therefore x = -2 \text{ or } x = 1$ Factorise & solve	$x^{2} + x - 2 = 0$ $x = \frac{-1 \pm \sqrt{1^{2} - 4(1)(-2)}}{2(1)}$ $= \frac{-1 \pm \sqrt{9}}{2}$ x = -2 or x = 1

(b) Using Application: <u>PlySmlt2</u> on a Graphing Calculator (GC)

This application can only be used to solve <u>polynomials</u> up to **degree 10**.

Example 2 Solve the equation $x^3 - 2x^2 - 5x = -6$.

 $x^{3}-2x^{2}-5x = -6$ Bring everything to one side $x^{3}-2x^{2}-5x+6=0$ Using GC, x = -2 or x = 1 or x = 3

Using PlySmlt2 (POLY ROOT FINDER) to find roots of an equation with ONE variable

This APPS can be used only if the equation to be solved is a <u>polynomial</u> equation i.e. $a_n x^n + \dots + a_2 x^2 + a_1 x + a_0 = 0$.

Ston	1.	
Step	<u>1.</u>	
(i)	Press [APPS] and select 4:PlySmlt2.	APPLICATIONS 1:Finance
(ii)	Press ENTER to enter the main menu.	2:Conics 3:Inequalz
(iii)	Select 1: POLYNOMIAL ROOT FINDER	4:PlySmlt2 5:Trapsfrm
		NORMAL FLOAT AUTO REAL RADIAN MP PLYSMLT2 APP MAIN MENU POLYNOMIAL ROOT FINDER 2:SIMULTANEOUS EQN SOLVER 3:ABOUT 4:POLY ROOT FINDER HELP 5:SIMULT EQN SOLVER HELP 6:QUIT APP
Step	2:	NORMAL FLOAT FRAC REAL DEGREE CL 👖
(i)	Select the required parameters for the equation	PLYSMLT2 APP POLY ROOT FINDER MODE
	$x^{3}-2x^{2}-5x+6=0$. (Using Example 2 on pg. 2)	ORDER 12€45678910 REF∎ a+bi re^(0j)
(ii)	Press GRAPH to go NEXT .	DEC FRAC Normal Sci Eng Float 0123456789 Radian Degree
		MAIN (HELPINEXT)
Step	3:	NORMAL FLOAT AUTO REAL DEGREE MP
(i)	Key in the coefficients of the equation $x^3 - 2x^2 - 5x + 6 = 0$.	2 + 2 + 2 + 2 + 2 + 2 + 2 + 2 + 2 + 2 +
(ii)	Press GRAPH to go SOLVE.	
		d=6
		MAIN MODE CLEAR LOAD SOLVE
		NORMAL FLOAT AUTO REAL DEGREE MP $1 \times 3 - 2 \times 2 - 5 \times + 6 = 0$ $\times 1 \equiv 3$ $\times 2 = -2$ $\times 3 = 1$
		MAIN MODE COEFFISTORE F ()

(c) Sketching graphs using a Graphing Calculator (GC)

Example 3 Solve the equation $x^2 + e^{-x} = 2$.

Note: The equation involves a **non-polynomial** expression i.e. e^{-x} . Hence, <u>PlySmlt2</u> application cannot be used.

Method (a): Using "intersection" method

Step 1: Sketch the LHS and RHS of the given equation as two graphs on the same diagram. Step 2: Find the points of intersections between these two graphs. Step 3: The *x*-coordinates are the roots to the given equation.

Interpretation: By sketching the LHS and RHS as two graphs $y_1 = x^2 + e^{-x}$ and $y_2 = 2$, solving the equation $x^2 + e^{-x} = 2$ means finding values of x where $y_1 = y_2$ (that is, the x-values of the points of intersection)



 \therefore the roots of the equation $x^2 + e^{-x} = 2$ are -0.537 and 1.32 (to 3 s.f.).

This method can be used to find the solution for any type of equation with <u>ONE</u> variable. <u>The "intersection" method</u> (*Finding the intersection points of two graphs*)

<u>Step 1:</u>

- (i) Press $\forall =$.
- (ii) Enter the equation $y = x^2 + e^{-x}$ in **Y1**
- (iii) Press ENTER.
- (iv) Enter the equation y = 2 in **Y2**
- (v) Press GRAPH.

(Press ZOOM) followed by **2: Zoom In** to change the zoom settings)



Step 2: Press 2nd TRACE and select 5: intersect (Keystrokes: 2nd TRACE opens the CALCULATE MENU for graphs)	NORMAL FLOAT AUTO REAL RADIAN MP CALCULATE 1:value 2:zero 3:minimum 4:maximum 5:intersect 6:dy/dx 7:ff(x)dx
Step 3: Press ENTER once. The calculator will prompt you: First curve? Check that it is the selected equation is Y1	NORMAL FLOAT AUTO REAL RADIAN MP CALC INTERSECT Y1=X2+e°('X) First curve? X=~,9090909 Y=3.3085114
Press ENTER again. The calculator will prompt you: Second curve? Check that it is the selected equation is Y2	NORMAL FLOAT AUTO REAL RADIAN MP CALC INTERSECT Y2=2 Second curve? X=.15151515 Y=2
Press ENTER again. The calculator will prompt you: Guess? Using (and), move the blinking cursor nearer to the intersection that you want to find.	NORMAL FLOAT AUTO REAL RADIAN MP CALC INTERSECT Y2=2 Guess? X=.15151515 Y=2
Press ENTER one last time and the <i>x</i>-value and y-value of the intersection will be shown.(Repeat the process to find the other intersection)	NORMAL FLOAT AUTO REAL RADIAN MP CALCINTERSECT Y2=2 Intersection X=5372744 Y=2

Method (b): Using "zeros" method

Step 1: Rewrite the given equation such that the RHS is now equals to zero.

i.e. $x^2 + e^{-x} = 2 \implies x^2 + e^{-x} - 2 = 0$

- Step 2: Sketch the LHS of the equation as one single graph.
- Step 3: Find the *x*-intercepts of the graph. The *x*-intercepts are the roots to the equation $x^2 + e^{-x} 2 = 0$.

Interpretation: Sketching the LHS as one graph $y_1 = x^2 + e^{-x} - 2$ and finding the *x*-intercept is equivalent to drawing two graphs $y_1 = x^2 + e^{-x} - 2$ and $y_2 = 0$ and hence solving the equation $x^2 + e^{-x} - 2 = 0$ means finding values of *x* where $y_1 = y_2$ (that is, the *x*-values of the *x*-intercepts).

From the GC, the graph of $y = x^2 + e^{-x} - 2$ is



 \therefore the roots of the equation $x^2 + e^{-x} = 2$ are -0.537 and 1.32 (to 3 s.f.).

The "zeros" method (Finding the x-intercepts of a graph)

<u>Step 1:</u>

(i) Press $\forall =$.

(ii) Enter the equation
$$y = x^2 + e^{-x} - 2$$
 in **Y1**

Press ENTER. (iii) Press GRAPH].

(Press **ZOOM** followed by **2: Zoom In** to change the zoom settings)



Y=A

X=0

Step 2: Press 2nd TRACE and select 2: zero (Keystrokes: 2nd TRACE opens the CALCULATE MENU for graphs)	NORMAL FLOAT AUTO REAL RADIAN MP
 Step 3: Press ENTER once. The calculator will prompt you: Left Bound? Using and →, move the blinking cursor to the left of the <i>x</i>-intercept that you want to find. 	NORMAL FLOAT AUTO REAL RADIAN MP CALC ZERO VI=X2+e^(TX)-2 LeftBound? X=*.6439394 Y=.31862454
Press ENTER again. The calculator will prompt you: Right Bound? Using (and), move the blinking cursor to the right of the <i>x</i> -intercept that you want to find.	NORMAL FLOAT AUTO REAL RADIAN MP CALC ZERO V1=X2+e^(-X)-2 Ri9htBound? X=4775556
Press ENTER again. The calculator will prompt you: Guess? <i>Do not move the cursor!</i> Press ENTER one last time and the value of the	NORMAL FLOAT AUTO REAL RADIAN MP
<i>x</i>-intercept will be shown. (Check that the <i>y</i>-value is equal to zero)(Repeat the process to find the other two intersections)	NORMAL FLOAT AUTO REAL RADIAN MP CALC ZERO Y1=X2+e^(-X)-2 Zero X=5372744 Y=0

§2 System of Linear Equations

A line in the *x*-*y* plane can be represented algebraically by an equation of the form

$$a_1 x + a_2 y = b \,.$$

This is known as a linear equation in the variables *x* and *y*.

More generally, a linear equation in *n* variables x_1, x_2, \ldots, x_n can be expressed in the form

$$a_1x_1+a_2x_2+\cdots+a_nx_n=b,$$

where $a_1, a_2, ..., a_n$, and b are real constants. The variables in a linear equation are sometimes called the unknowns.

Examples of linear equations:

The following are **not** linear equations:

•
$$x + 3y = 7$$

• $x_1 - 2x_2 - 3x_3 + x_4 = 7$
• $y = \frac{1}{2}x + 3z + 1$
• $x_1 + x_2 + \dots + x_n = 1$
• $x + 3x^2 = 7$
• $3x + 2y - z + xz = 4$
• $x - \sin x = 0$
• $\sqrt{x_1 + 2x_1 + x_2} = 1$

A solution of a linear equation $a_1x_1 + a_2x_2 + \dots + a_nx_n = b$ is a sequence of *n* numbers s_1, s_2, \dots, s_n such that the equation is satisfied when we substitute

$$x_1 = s_1, \quad x_2 = s_2, \quad \dots, \quad x_n = s_n.$$

The following is an example of a system of 2 linear equations in 2 variables (x_1 and x_2):

$$x_1 + x_2 = 5$$
$$2x_1 + 5x_2 = 19$$

Solving by substitution or elimination, we obtain $x_1 = 2, x_2 = 3$.

In general, given a system of *m* linear equations in *n* variables x_1, x_2, \ldots, x_n ,

$$a_{11}x_{1} + a_{12}x_{2} + \dots + a_{1n}x_{n} = b_{1}$$

$$a_{21}x_{1} + a_{22}x_{2} + \dots + a_{2n}x_{n} = b_{2}$$

$$\vdots$$

$$a_{m1}x_{1} + a_{m2}x_{2} + \dots + a_{mn}x_{n} = b_{m}$$

Solving the system will yield either

- (i) *no* solution or
- (ii) *a unique* solution or
- (iii) *infinitely many solutions*.

Definition: A system of equations that possesses a unique solution or infinitely many solutions is said to be *consistent*. If no solution exists, the system is said to be *inconsistent*. We shall use the GC to solve a system of linear equations.

Example 4 Solve the system of equations

$$x-2y+2z = 2$$

 $4x-7y+az = 5$
 $3x+ay-7z = 3$
for the cases when (i) $a = 6$, (ii) $a = 7$ and (iii) $a = -5$.

(i) When a = 6, x - 2y + 2z = 24x - 7y + 6z = 53x + 6y - 7z = 3Using GC, x = 2, y = 3 and z = 3. There is a unique solution. Steps in using GC App "PlySmlt2" to solve a system of NORMAL FLOAT AUTO REAL RADIAN MP linear equations: n APPLICATIONS 1:Finance… Step 1: 2:Conics 3:Inequalz (i) Press APPS and select 4:PlySmlt2. 4 PlySmlt2 5:Transfrm **(ii)** Press ENTER to enter the main menu. Select 2: SIMULTANEOUS EQN SOLVER (iii) NORMAL FLOAT AUTO REAL RADIAN MP Plysmlt2 app MAIN MENU 1:POLYNOMIAL ROOT FINDER 28 SIMULTANEOUS EQN SOLVER 3: ABOUT 4: POLY ROOT FINDER HELP 5:SIMULT EQN SOLVER HELP 6:QUIT APP **Step 2:** NORMAL FLOAT AUTO REAL RADIAN MP Plysmlt2 app (i) Select the required parameters. SIMULT EQN_SOLVER MODE EQUATIONS 2 8 4 5 6 7 8 9 10 UNKNOWNS 2 8 4 5 6 7 8 9 10 (ii) Press GRAPH to go NEXT. REDIEN DEGREE MAIN [HELP NEXT]

Stop 3		NORMAL FLOAT AUTO REAL DEGREE MP
<u>Step 3</u>	<u>.</u>	SYSTEM OF EQUATIONS
(i)	Key in the 3 linear equations accordingly.	1x- 2y+ 2z= 2
(ii)	Remember to press ENTER after keying in the last value	4x- 7y+ 6z= 5
(:::)		3x + 6y - 7z = 3
(111)	PIESS GRAPH to SOLVE.	3
		MAIN MODE CLEAR LOAD SOLVE
		NORMAL FLOAT AUTO REAL DEGREE MP
		SOLUTION
		x∎2 9=3
		z=3
		MAIN MODE SYSM STORE F + D
(ii)	When $a = 7$,	NORMAL FLOAT FRAC REAL DEGREE CL
	x - 2y + 2z = 2	
	4x - 7y + 7z = 5	NO SOLUTION FOUND
	3x + 7y - 7z = 3	
	Using CC there is no solution. The system is	
	inconsistent	
	meensistem.	
(iii)	When $a = -5$,	NORMAL FLOAT AUTO REAL RADIAN MP
	x - 2y + 2z = 2	SOLUTION SET
	4x - 7y - 5z = 5	y= -3+13z
	3x - 5y - 7z = 3	2-2
	Using GC,	
	x = -4 + 24t	
	y = -3 + 13t	IMAINIMODEISYSMISTOREIRREF]
	$z=t$, $t\in\mathbb{R}$	The parameter <i>t</i> is used as an
	There are infinitely many solutions.	arbitrary variable to represent
		the relationship between x, y
		and z.
		\mathbb{R} : the set of all real numbers

Example 5 [2012(9740)/I/1]

A cinema sells tickets at three different prices, depending on the age of the customer. The age categories are under 16 years, between 16 and 65 years, and over 65 years. Three groups of people, A, B and C, go to the cinema on the same day. The numbers in each age category for each group, together with the total cost of the tickets for each group, are given in the following table.

Group	Under 16 years	Between 16 and 65 years	Over 65 years	Total cost
Α	9	6	4	\$162.03
В	7	5	3	\$128.36
С	10	4	5	\$158.50

Write down and solve equations to find the cost of a ticket for each of the age categories.

Let <i>x</i> , <i>y</i> and	z be the cost of	the tickets for	or the groups unde	er 16 years, between 16 and 65
years, and ov	er 65 years respe	ectively (in \$). Step 1: Defir	ne variables
9x+6y+4z	=162.03(1)			
7x+5y+3z	=128.36(2)	Step 2. Ec	orm equations	
10x + 4y + 5z	z = 158.50(3)	5109 2.10	in equations	
Using GC, r = 7.65	v = 0.85	7-852	Stap 3: Use GC	to solve
x = 7.03,	y = 9.00,	$\zeta = 0.52$	Step 5. Use UC	to solve
Therefore, th and over 65 y	e cost of a ticket vears is \$8.52.	for under 16	years is \$7.65, be	etween 16 and 65 years is \$9.85
G.C Steps	REAL RADIAN MP	NORMAL FLOAT AUT	O REAL RADIAN MP 👩	NORMAL FLOAT DEC REAL RADIAN MP
PLYSMLT2 APP		PLYSMLT2 APP		
9x+ 6		×8 153		×∎7.65
7x+ 5		y= 197 20		y=9.85 z=8.52
10x+ 4	y+ 5z=158.5	$z = \frac{213}{25}$		
158.5		-		
	LEHRI LOHD ISOLVE	IIMHINIMODEI	SYSMISTORELE OD I	

To convert fraction to decimal

Example 6

64000x+ 1600y+

32

The curve with equation $y = ax^3 + bx^2 + cx + d$ passes through the points (0, 0), (10, 8), (20, 8) and (40, 32). Find the equation of the curve.

The curve passes through the points (0, 0), (10, 8), (20, 8) and (40, 32). At (0, 0), d = 0At (10, 8), 1000a + 100b + 10c = 8At (20, 8), 8000a + 400b + 20c = 8At (40, 32), 64000a + 1600b + 40c = 32Using GC, $a = \frac{1}{500}, b = -\frac{1}{10}, c = \frac{8}{5}, d = 0.$ Therefore, the equation of the curve is $y = \frac{1}{500}x^3 - \frac{1}{10}x^2 + \frac{8}{5}x$. G.C Steps NORMAL FLOAT AUTO REAL DEGREE MP Plysmit2 App MAL FLOAT SYSTEM OF EQUATIONS SOLUTION 1000×+ 8 1009+ 10z= ×∎ ¹/₅₀₀ 8 8000×+ 4009+ 20z= y=- 10

z=ê

32

MAIN MODE CLEAR LOAD SOLVE MAIN MODE SYSM STORE F +> D

40z=

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§3 <u>Inequalities</u>

In solving equations involving unknown x, we are finding the values of x which satisfy the equation. This can also be interpreted graphically as finding the values of x where two graphs intersect. What happens when we change the equation into an inequality?

3.1 <u>Properties of Inequalities</u>

Let *a*, *b*, *c* $\in \mathbb{R}$. (i) If *a* < *b* and *b* < *c*, then *a* < *c*. (ii) If *a* < *b* , then *a* + *c* < *b* + *c*. *Example:* Given 4 < 7, then 4 + 2 < 7 + 2; 4 + (-3) < 7 + (-3). (iii) If *a* < *b* and *c* > 0, then *ac* < *bc*; $\frac{a}{c} < \frac{b}{c}$. *Example:* Given 3 < 5, then 3 × 2 < 5 × 2; $\frac{3}{4} < \frac{5}{4}$. (iv) If *a* < *b* and *c* < 0, then *ac* > *bc*; $\frac{a}{c} > \frac{b}{c}$. *Example:* Given 3 < 9, then 3 × (-2) > 9 × (-2); $\frac{3}{-3} > \frac{9}{-3}$. (v) If 0 ≤ *a* < *b*, then *a*² < *b*². *Example:* Given 2 < 3, then 2² < 3²; Note: Given *a* < *b*, this **does not necessarily imply** that *a*² < *b*². *Example:* Given -2 < 1 but $(-2)^2 > 1^2$.

Example 7 By drawing number lines, simplify the following ranges of values of x: (a) $x \le 0$ and -2 < x < 10, (b) -5 < x < 12 or $x \le 10$.



3.2 Solving Inequalities (Graphical Methods)

Example 8 Solve the inequality $x^3 - 2x^2 - 5x < -6$. (Revisit **Example 2**)

Method (a): Using "intersection" method

This method involves sketching the LHS and RHS as two graphs.

Interpretation: By sketching the LHS and RHS as two graphs $y_1 = x^3 - 2x^2 - 5x$ and $y_2 = -6$, solving the inequality $x^3 - 2x^2 - 5x < -6$ means finding values of x where $y_1 < y_2$.



The 2 graphs $y_1 = x^3 - 2x^2 - 5x$ and $y_2 = -6$ intersect at x = -2, x = 1, x = 3.

$$\therefore x < -2$$
 or $1 < x < 3$.

Method (b): Using "zeros" method

This method involves rewriting the equation such that RHS is equal to zero, sketching the LHS as one graph.

$$x^{3}-2x^{2}-5x < -6 \implies x^{3}-2x^{2}-5x+6 < 0$$

Interpretation: Sketching the LHS as one graph $y_1 = x^3 - 2x^2 - 5x + 6$ and finding the *x*-intercept is equivalent to drawing two graphs $y_1 = x^3 - 2x^2 - 5x + 6$ and $y_2 = 0$ and hence solving the inequality $x^3 - 2x^2 - 5x + 6 < 0$ means finding values of *x* where $y_1 < y_2$.



The *x*- intercepts are x = -2, x = 1, x = 3.

 $\therefore x < -2$ or 1 < x < 3.

Conclusion: In general, solving an inequality means to find the values of x which satisfy the inequality. Given 2 graphs $y_1 = f(x)$ and $y_2 = g(x)$,



3.3 Solving Inequalities (Algebraic method)

In this section, we will learn about various algebraic methods available to solve different types of inequalities.

3.3.1 Inequalities involving Polynomial

Example 9 Find the solution set of the following inequalities: (a) $x^3 - 2x^2 - 5x < -6$, (b) $x^2 - 4x \le -1$, (c) $x^2 - 4x + 5 > 0$.

Solution:





(c) $x^2 - 4x + 5 > 0$

Method (1): Complete the square $x^2 - 4x + 5 = (x-2)^2 + 1 > 0$ for all real values of x. The solution set = \mathbb{R}

Method (2): Discriminant<0 AND coefficient of x^2

Discriminant $(-4)^2 - 4(1)(5) = -4 < 0$ and coefficient of $x^2 > 0$ Hence, $x^2 - 4x + 5 > 0$ for all real values of *x*. The solution set = \mathbb{R}

Extension: $x^2 - 4x + 5 < 0$ The solution set $= \emptyset$

Note:

Observe that in Example 9, if all the factors are linear with no repeated roots, the sign alternates

Question: What do you do if there are repeated linear factors?

Example 10 Solve the inequality $(x-1)^{3}(x+2)^{2}(x-3) < 0$.

Solution:

 $\therefore 1 < x < 3$

Extension

•
$$(x-1)^3(x+2)^2(x-3) \le 0 \Longrightarrow 1 \le x \le 3$$
, or $x = -2$

$$\begin{array}{c} + & + & - & + \\ \hline & \bullet & \bullet & \bullet & \bullet \\ \hline -2 & 1 & 3 & \end{array} x$$

 $\xrightarrow{+} \begin{array}{c} + \\ \hline \\ \hline \\ -2 \end{array} \xrightarrow{-} \begin{array}{c} -2 \end{array} \xrightarrow{-} \begin{array}{c} - \\ \end{array} \xrightarrow{-} \begin{array}{c} - \end{array} \xrightarrow{-} \begin{array}{c} - \\ \end{array} \xrightarrow{-} \begin{array}{c} - \end{array} \xrightarrow{-} \begin{array}{c} - \\ \end{array} \xrightarrow{-} \begin{array}{c} - \end{array} \xrightarrow{-} \end{array} \xrightarrow{-} \begin{array}{c} - \end{array} \xrightarrow{-} \begin{array}{c} - \end{array} \xrightarrow{-} \end{array} \xrightarrow{-} \begin{array}{c} - \end{array} \xrightarrow{-} \begin{array}{c} - \end{array} \xrightarrow{-} \end{array} \xrightarrow{-} \end{array} \xrightarrow{-} \begin{array}{c} - \end{array} \xrightarrow{-} \end{array} \xrightarrow{-} \begin{array}{c} - \end{array} \xrightarrow{-} \end{array} \xrightarrow{-} \end{array} \xrightarrow{-} \end{array} \xrightarrow{-} \end{array} \xrightarrow{-} \begin{array}{c} - \end{array} \xrightarrow{-} \end{array} \xrightarrow{-} \end{array} \xrightarrow{-} \begin{array}{-} \end{array} \xrightarrow{-} \end{array} \xrightarrow{-} \end{array} \xrightarrow{-} \end{array} \xrightarrow{-} \end{array}$

• $(x-1)^3(x+2)^2(x-3) > 0 \Rightarrow x < 1, x \neq -2 \text{ or } x > 3$

[Can also be written as x < -2 or -2 < x < 1 or x > 3]



3.3.2 <u>Inequalities involving Algebraic Fractions</u> Investigation:

(i) Solve the inequality
$$\frac{5x-1}{x^2+1} \ge 2$$
.
 $\frac{5x-1}{x^2+1} \ge 2$
 $5x-1 \ge 2x^2+2$
 $2x^2+2-5x+1 \le 0$
 $2x^2-5x+3 \le 0$
 $(2x-3)(x-1) \le 0$
 $\therefore 1 \le x \le 1.5$

Is this correct? Why?

Correct. Since the denominator $x^2 + 1$ is always positive for all values of x, it will not affect the inequality sign when multiplying both sides by the denominator $x^2 + 1$.

(ii) Solve the inequality
$$\frac{1}{x+2} \ge 1$$
 algebraically.
 $\frac{1}{x+2} \ge 1$

x+2 $1 \ge x+2$ $x+2 \le 1$ $x \le -1$

Is this correct? Hint: does x = -3 satisfies the inequality?

Incorrect. Since the denominator x + 2 can be positive or negative depending on the actual value of *x*, it will affect the inequality sign differently when multiplying both side by denominator x + 2. Hence **DO NOT** multiply both sides by denominator when unsure of whether denominator is positive or negative.

The correct way to solve this inequality should be



NOTE:

- 1. Multiply both sides by denominator **ONLY** when the denominator is **ALWAYS POSITIVE** for all real values of *x*
- 2. Avoid squaring both sides unless you are certain both sides are positive (in which case the inequality sign remains unchanged) or both sides are negative (in which case the inequality sign will be reversed)

In general, we should

- (1) Bring all terms to one side of the inequalities,
- (2) Combine into 1 single fraction,

For teachers: To give numerical counterexample and link to property (v) of inequality

- (3) Factorise as completely as possible (Example 9a), otherwise use completing the square to check the nature of the quadratic expression (Example 9b)
- (4) Solve the inequality with the help of a number line. Include "open"/"close" circle to indicate if the value is included/not included.

Example 11 Solve the following inequality
$$\frac{1}{x} > \frac{x-15}{(x-3)^2}$$
.



x < -1 or x > 0, $x \neq 3$

Extension:

Solve the following inequality $\frac{1}{x} \ge \frac{x-15}{(x-3)^2}$.

$$x \le -1$$
 or $x > 0, x \ne 3$
 $\xrightarrow{+ \qquad -1 \qquad 0 \qquad 3}$

Example 12 [2011(9740)/I/1]

Without using a calculator, solve the inequality $\frac{x^2 + x + 1}{x^2 + x - 2} < 0$.

$$\frac{x^2 + x + 1}{x^2 + x - 2} < 0, \quad x \neq -2, \quad x \neq 1$$

$$\frac{\left(x + \frac{1}{2}\right)^2 - \left(\frac{1}{2}\right)^2 + 1}{(x + 2)(x - 1)} < 0$$

$$\frac{\left(x + \frac{1}{2}\right)^2 + \frac{3}{4}}{(x + 2)(x - 1)} < 0$$
Simplify/ factorise /completing the square

Since $\left(x+\frac{1}{2}\right)^2 + \frac{3}{4} > 0$ for all real values of *x*,

we can divide both sides by
$$\left(x+\frac{1}{2}\right)^2 + \frac{3}{4}$$

without affecting its inequalities sign:
 $\frac{1}{(x+2)(x-1)} < \frac{0}{\left(x+\frac{1}{2}\right)^2 + \frac{3}{4}}$
 $\Rightarrow \frac{1}{(x+2)(x-1)} < 0$

$$\frac{1}{(x+2)(x-1)} < 0$$

$$\xrightarrow{+} \underbrace{-2}_{1} \xrightarrow{-2 < x < 1} \xrightarrow{-2 < x < 1} \xrightarrow{-2} \underbrace{-2}_{1} \xrightarrow{-2 < x < 1} \xrightarrow{$$

Extension: What would the solution be if the sign changes to \leq ?

3.3.3 Inequalities involving Modulus Functions





Example 13(a) Solve the inequality $4|x| \le |x-3|$. Solution:



Question: Can we take square on both sides when solving inequalities such as 4x < |x-3|? Why?

No, we cannot take square on both sides. We do not know if the LHS of the inequality is always non-negative.

Example 13(b) Solve the inequality $4x < x-x $	3.	
--------------------------------------------------------	----	--



3.4 Miscellaneous Examples

Example 14 Find the solution set for the inequality $-2 \le \frac{x-1}{x+2} < 3$.

Method 1 (Graphical)



For graphical approach, ensure that all key features of the graph are labelled. Please include equations of asymptotes and axial intercepts.

Using the GC, the x-coordinates of intersection points are x = -3.5 or x = -1.

$$\therefore$$
 the solution set = { $x \in \mathbb{R} : x < -3.5$ or $x \ge -1$ }

Qn asks for solution set so do remember to give your answer in the set notation

Method 2 (Algebraic)



 $\therefore \text{ the solution set} = \left\{ x \in \mathbb{R} : x < -3.5 \text{ or } x \ge -1 \right\}.$

Example 15

Solve the inequality $\frac{x+1}{x-1} > \frac{6}{x}$. Hence solve the inequality (i) $\frac{e^x + 1}{e^x - 1} > \frac{6}{e^x}$, (ii) $\frac{|x| + 1}{|x| - 1} > \frac{6}{|x|}$, (iii) $\frac{-x + 1}{x + 1} < \frac{6}{x}$. $\frac{x+1}{x-1} > \frac{6}{r}, \quad x \neq 0, x \neq 1$ $\frac{x+1}{x-1} - \frac{6}{x} > 0$ $\frac{x(x+1)-6(x-1)}{(x-1)x} > 0$ $\frac{x^2-5x+6}{x(x-1)} > 0$ ► x $\frac{(x-2)(x-3)}{x(x-1)} > 0$ 2 3 0 1 $\therefore x < 0$ or 1 < x < 2 or $x > 3^{-1}$ 2 (i) $\frac{e^x + 1}{e^x - 1} > \frac{6}{e^x}$ 1 х 0 ln 2 ln 3 Replace x with e^x , $e^{x} < 0$ $1 < e^x < 2$ $e^{x} > 3$ or or (N.A. $\therefore e^x > 0 \quad \forall x \in \mathbb{R}$) $0 < x < \ln 2$ $x > \ln 3$ or Note the notation "for all" here. Refer to the graph of $y = e^x$ and observe that it is above the *x*-axis thus e^x is always positive

(ii)
$$\frac{|x|+1}{|x|-1} > \frac{6}{|x|}$$

Replace *x* with |x|,

$$\begin{aligned} |x| < 0 & \text{or} \quad 1 < |x| < 2 & \text{or} \quad |x| > 3 \\ \text{(N.A. :: } |x| \ge 0 \quad \forall x \in \mathbb{R} \text{)} & -2 < x < -1 \text{ or } 1 < x < 2 & \text{or} \quad x < -3 \text{ or } x > 3 \end{aligned}$$



(iii)
$$\frac{-x+1}{x+1} < \frac{6}{x}$$
$$-\frac{-x+1}{x+1} > -\frac{6}{x}$$
$$\frac{-x+1}{-x-1} > \frac{6}{-x}$$

Replace x with -x, -x < 0 or 1 < -x < 2 or -x > 3

x > 0 or -2 < x < -1 or x < -3

Note that when multiply/divide by -1, the inequality sign changes



H2 Mathematics (9758) Chapter 4 Equations and Inequalities Discussion Questions

Level 1 Questions

- 1 Solve the equation $21x^2 11x 2 = 0$ algebraically.
- 2 Using a graphing calculator, solve the following equations

(a)
$$2x^3 - 23x^2 + 41x + 115 = 0$$
,

(b)
$$\frac{1}{x} - 2 + 2 \ln x = 0$$
.

3 Solve the system of linear equations:

x_1	+	x_2	+	<i>x</i> ₃	+	x_4	=	10
x_1	+	x_2	_	<i>x</i> ₃	_	x_4	=	4
x_1	_	x_2	+	<i>x</i> ₃	_	x_4	=	2
x_1	_	x_2	_	<i>x</i> ₃	+	x_4	=	0

- 4 By drawing number lines, simplify the following ranges of values of *x*:
 - (a) $-3 \le x \le 8 \text{ and } x > 4$,
 - **(b)** $3 < x \le 8 \text{ or } -2 < x \le 5$.
- 5 Without the use of a calculator, solve the following inequalities
 - $(a) \qquad 2x \ge 5 + 4x,$
 - **(b)** $9x^2 6x 8 > 0$,
 - (c) |x+2| < 7,
 - (d) |2x-1| > 3.
- **6** By sketching appropriate graphs, solve the following inequalities

$$(\mathbf{a}) \quad \frac{1}{x} < \ln x \,,$$

(b) $|x^2-4x+1|-1 \le 0.$

Level 2 Questions

7 A VCR manufacturing company produces three models: model *A*, model *B* and model *C*. The time taken for the production, assembly and testing of each model is given in the table below. To minimize costs, the company decides that 385 hours should be allocated for production, 557 hours for assembly, and 128 hours for testing. How many of each model can the company produce if it wants to use up all the allocated time for each phase of the process?

Model	Production time in hrs	Assembly time in hrs	Testing time in hrs
Α	1.8	3.0	0.5
В	2.2	3.2	0.8
С	3.0	3.5	1.0

8 2008/HCI prelim/I/1

A student has been saving 10 cent, 20 cent and 50 cent coins in a moneybox. When she opened the box after one month, she found the amount saved is \$15 and the number of 10 cent coins equals the total number of 20 cent and 50 cent coins. She also found that only half as many coins is needed to save the same amount using just 50 cent coins. Find the number of 10 cent, 20 cent and 50 cent coins in the moneybox. [4]

9 2015(9740)/I/1

A curve C has equation

$$y = \frac{a}{x^2} + bx + c$$

where *a*, *b* and *c* are constants. It is given that *C* passes through the points with coordinates (1.6, -2.4) and (-0.7, 3.6), and that the gradient of *C* is 2 at the point where x = 1.

- (i) Find the values of a, b and c, giving your answers correct to 3 decimal places. [4]
- (ii) Find the *x*-coordinate of the point where *C* crosses the *x*-axis, giving your answer correct to 3 decimal places. [2]
- (iii) One asymptote of *C* is the line with equation x = 0. Write down the equation of the other asymptote of *C*. [1]
- **10** Solve the following inequalities

(a)
$$(1-3x)(3-x)(1-x) \ge 0$$
,

- **(b)** $(x+4)(x-1)^2(x-2) \ge 0$,
- (c) $(x^2-4x+5)(x-1) \le 0$.

11 Solve the following inequalities algebraically

(a)
$$\frac{x-1}{3x+4} < 0$$
,

(b)
$$x+2 \le \frac{30}{x+1}$$
.

12 2010/TPJC/I/4

Given that x is real, prove that $4x^2 + 2x + 1$ is always positive. Hence, without using a calculator, solve the inequality $2x + \frac{1}{1+2x} > 0$. [4]

13 2002(9740)/I/4 (modified)

Without using a calculator, find the solution set of the following inequalities.

(i)

(a)
$$x - \frac{1}{x} \le 1$$
, (b) $-1 < \frac{2x+3}{x-1} < 1$.

14 2006(9740)/II/1

Solve the inequality $\frac{x-9}{x^2-9} \le 1$.

Hence, solve the inequalities

$$\frac{|x|-9}{x^2-9} \le 1,$$
 (ii) $\frac{x+9}{x^2-9} \ge -1$

15 2019(9758)/I/4

- (i) Sketch the graph of $y = |2^x 10|$, giving the exact values of any points where the curve meets the axes. [3]
- (ii) Without using a calculator, and showing all your working, find the exact interval, or intervals, for which $|2^x 10| \le 6$. Give your answer in its simplest form. [3]

16 2018(9758)/I/4

- (i) Find the exact roots of the equation $|2x^2 + 3x 2| = 2 x$. [4]
- (ii) On the same axes, sketch the curves with equations $y = |2x^2 + 3x 2|$ and y = 2 x.

Hence solve exactly the inequality

$$|2x^2 + 3x - 2| < 2 - x.$$
 [4]

Level 3 Questions

17 2009(9740)/I/1

- (i) The first three terms of a sequence are given by $u_1 = 10$, $u_2 = 6$, $u_3 = 5$. Given that u_n is a quadratic polynomial in *n*, find u_n in terms of *n*. [4]
- (ii) Find the set of values of *n* for which u_n is greater than 100. [2]

18 2017(9758)/I/2

(i)	On the same axes, sketch the graphs of	$y = \frac{1}{x - a}$	and $y = b x-a $, where <i>a</i> and	b
	are positive constants.		[2	2]

(ii) Hence, or otherwise, solve the inequality $\frac{1}{x-a} < b|x-a|$. [4]

19 2018/AJC Promo/Q1

A dietitian wishes to plan a meal using three types of ingredients. The meal is to include 8800 microgram (μ g) of vitamin *A*, 3380 μ g of vitamin *C* and 1020 μ g of calcium. The amount of the vitamins and calcium in each unit of the ingredients is summarised in the following table:

	Ingredient I	Ingredient II	Ingredient III
Vitamin A	400	1200	800
Vitamin C	110	570	340
Calcium	90	30	60

Assuming that all the 3 ingredients were used, find the three possible combinations of the number of integer units of each ingredient the dietitian should include in the meal in order to meet the vitamins and calcium requirements. [5]

Answer Key					
Level 1					
$1 x = -\frac{1}{7}$ or $x = \frac{2}{3}$	4 (a) $4 < x \le 8$, (b) $-2 < x \le 8$				
2 (a) $x = -1.46$ or $x = 4.87$ or $x = 8.08$ (b) $x = 0.187$ or $x = 2.16$	5 (a) $x \le -\frac{5}{2}$, (b) $x < -\frac{2}{3}$ or $x > \frac{4}{3}$				
	(c) $-9 < x < 5$ (d) $x < -1$ or $x > 2$				
3 $x_1 = 4$, $x_2 = 3$, $x_3 = 2$, $x_4 = 1$	6 (a) $x > 1.76$ (b) $0 \le x \le 0.586$ or $3.41 \le x \le 4$				
Level 2	0 2 1 2 0.300 01 3.41 2 1 2 4				
7 60 Model <i>A</i> , 85 Model <i>B</i> and 30 Model <i>C</i>	12 $x > -\frac{1}{2}$				
8 30 10-cent coins, 10 20-cent coins, 20 50-cent coins	13 (a) $\left\{ x \in \mathbb{R} : x \le \frac{1}{2} - \frac{\sqrt{5}}{2} \text{ or } 0 < x \le \frac{1}{2} + \frac{\sqrt{5}}{2} \right\}$				
	(b) $\left\{ x \in \mathbb{R} : -4 < x < -\frac{2}{3} \right\}$				
$a = -3.59345 \approx -3.593$	14 $x < -3$ or $0 \le x \le 1$ or $x > 3$,				
9 (i) $b = -5.18691 \approx -5.187$	(i) $-1 \le x \le 1$ or $x < -3$ or $x > 3$				
$c = 7.30274 \approx 7.303$	(ii) $x > 3$ or $-1 \le x \le 0$ or $x < -3$				
(ii) $x = -0.589$ (iii) $y = -5.19x + 7.30$					
10 (a) $x \le \frac{1}{3}$ or $1 \le x \le 3$	15 (ii) $2 \le x \le 4$				
(b) $x \le -4$ or $x=1$ or $x \ge 2$					
(c) $x \le 1$					
11 (a) $-\frac{4}{3} < x < 1$	16 (1) $x = -1 + \sqrt{3}$ or $x = -1 - \sqrt{3}$ or $x = 0$ or $x = -1$				
(b) $x \le -7$ or $-1 < x \le 4$	(ii) $-1 - \sqrt{3} < x < -1$ or $0 < x < -1 + \sqrt{3}$				
Level 3					
17 (i) $u_n = \frac{3}{2}n^2 - \frac{17}{2}n + 17$	19 When $z = 2$, $x = 9$, $y = 3$. When $z = 4$, $x = 8$, $y = 2$.				
(ii) $\{n \in \mathbb{Z} : n \ge 11\}$	When $z = 6$, $x = 7$, $y = 1$.				
18 $x < a$ or $x > a + \frac{\sqrt{b}}{b}$					



H2 Mathematics (9758) Chapter 4 Equations & Inequalities Extra Practice Questions

1 2009/VJC Prelim/I/2

Mr Spongebob went to the supermarket on 3 separate occasions to buy crabs, lobsters and bamboo clams. He observed that while the price of crabs and bamboo clams remained constant, the price of lobsters consistently increased by 10% compared to the immediate previous visit. The amount of crabs, lobsters and bamboo clams that he bought by weight for each visit as well as the total amount spent is shown in the table below.

	1 st visit	2 nd visit	3 rd visit
Crab (kg)	3.20	5.60	4.50
Lobster (kg)	1.50	1.20	2
Bamboo Clam (kg)	7	6.50	6.50
Total amount paid in \$	277.50	347.00	395.18

What is the price per kilogram for crab, lobster and bamboo clam during Mr Spongebob's third visit to the supermarket? [5]

2 2010/SAJC Prelim/I/1

The first 4 terms of a sequence are given by $u_1 = 63$, $u_2 = 116$, $u_3 = 171$, $u_4 = 234$. Given that u_n is a cubic polynomial in n, find u_n in terms of n. [3] Hence write down the value of u_{50} . [1]

3 2010/NJC Prelim/I/1

The sum of the digits in a three-digit-number is 15. Reversing the digits in that number decreases its value by 594. Also, the sum of the tenth digit and four times the unit digit is five more than the hundredth digit. Find the number. [4]

4 2018/RI Promo/Q1

It is given that $f(x) = x^3 + ax^2 + bx + c$. When f(x) is divided by (x+1) and (x+2), the remainders are 24 and 36 respectively. Given also that (x-1) is a factor of f(x), find the values of *a*, *b* and *c*. [3]

5 2015/I/2

(i) Sketch the curve with equation $y = \left| \frac{x+1}{1-x} \right|$, stating the equation of the asymptotes.

On the same diagram, sketch the line with equation y = x + 2. [3]

(ii) Solve the inequality $\left|\frac{x+1}{1-x}\right| < x+2$. [3]

6 2008/II/1 Modified

Given that $f(x) = e^x \sin x$ and $g(x) = x + x^2 + \frac{1}{3}x^3$, find, for $-3 \le x \le 3$, the set of values of x for which the value of g(x) is within 0.5 of the value of f(x).

Solve the inequality $2x^2 + 3x + 2 \ge 2x + 3$. Hence, using a sketch of the graph of $x = \cos\theta$, solve the inequality $2\cos^2\theta + 3\cos\theta + 2 \ge 2\cos\theta + 3$

for $0^{\circ} \le \theta \le 540^{\circ}$.

8 2018/SAJC Promo/Q2

- (i) Show that $x^2 2x + 5$ is always positive for all real values of x. [2]
- (ii) Hence solve the inequality $\frac{4x^2 x + 1}{x^2 2x + 5} \le 1.$ [3]

(iii) Deduce the solution of the inequality
$$\frac{4x^2 - |x| + 1}{x^2 - 2|x| + 5} \le 1$$
. [2]

9 2018/YJC Promo/Q3

Without using a calculator, solve the inequality
$$\frac{2-x}{x+1} \ge 2x$$
. [4]

Hence find the exact range of values of x for which $\frac{2 + \ln x}{1 - \ln x} \ge -2\ln x$. [2]

10 2010/VJC Prelim/I/Q4

- (i) Given that $x \ge -\frac{1}{2}$, using the substitution $y = \sqrt{2x+1}$, show algebraically that $22 8\sqrt{2x+1} + 2x$ is always positive. [2]
- (ii) Hence solve the inequality

$$\frac{22x - 8x\sqrt{2x + 1} + 2x^2}{(x - k)(x - m)^2} \ge 0,$$

where *k* and *m* are real and 0 < k < m.

Answers

	<u>15 W CI 5</u>				
1	\$36.20; \$96.80; \$5.95	6	$\left\{x \in \mathbb{R}: -1.96 \le x \le 1.56\right\}$		
2	$u_n = n^3 - 5n^2 + 61n + 6; 115556$	7	$x \le -1 \text{ or } x \ge \frac{1}{2};$ $\theta = 180^{\circ} \text{ or } \theta = 540^{\circ} \text{ or } 0^{\circ} \le \theta \le 60^{\circ}$ or $300^{\circ} \le \theta \le 420^{\circ}$		
3	852	8	(ii) $-\frac{4}{3} \le x \le 1$ (iii) $-1 \le x \le 1$		
4	$f(x) = x^3 + 2x^2 - 13x + 10$	9	$x \le -2 \text{ or } -1 < x \le \frac{1}{2}; \ x \ge e^2 \text{ or}$ $e^{-\frac{1}{2}} \le x < e$		
5	(ii) $-1.73 < x < 0.414$ or $x > 1.73$	10	(ii) $-\frac{1}{2} \le x \le 0 \text{ or } x > k, \ x \ne m$		

[4]