

Scheme

Processor registers: Extremely **fast but small data storage spaces** that are **used directly by the ALU and control**

Random access memory (RAM) or main memory: Where data and instructions are **stored temporarily** (volatile) so

they can be **quickly accessed** by the processor when needed.

Read-only memory (ROM): Store data and instructions that rarely need to change or would be needed for a computer

to start up are stored. Data stored on ROM **cannot be easily changed** and remains there regardless of whether the power

supply is switched on.

External memory storage or secondary storage: Where **large amounts of data** are stored, such as in a hard disk or

drive.

Difference 1:

A wired network is a network of devices connected by a physical medium, such as cables. Whereas a wireless network

is a network of devices in which signals are transmitted without the use of a physical medium. The transmission is in the

form of electromagnetic waves, such as radio waves.

Difference 2 :

Data transfer is typically faster and more secure in a wired network. In a wireless network, users can be connected only if

they are within range of the network coverage. Obstacles such as walls or metal frames can reduce the strength of wireless

signals.

tage and disadvantage explained. 1 mark for each

Factor	Wired	Wireless
Cost	Lower as equipment and cables are cheaper	Higher as wireless networking equipment is more expensive
Speed of transmission and bandwidth	Faster and higher bandwidth as cables provide dedicated connection	Generally slower and lower bandwidth due to possible interference from radio waves or microwaves; varies according to user location in relation to network
Reliability	More reliable as data transmission is unaffected by interference	Less reliable due to potential interference from radio waves and microwaves or blockage from physical obstructions
Security	More secure as the network is less susceptible to interception and hacking	Less secure due to possible intrusion by hackers
Flexibility of users	Lower as network connections are fixed at specific spots and users cannot move to other locations	Higher as users can move about freely within the range of the wireless network
Scalability	More cumbersome to add new devices to the network as physical constraints and the running of cables need to be considered	Easier to add new devices to the network as the router can be easily configured
Physical organisation	Tends to look more disorganised due to cables running across floors	More organised without cables

COUNTIF(B4:B17, ">2")

n – 4E Computing

B4+1)*\$C\$1

xt, Currency

1111 , $2^8 - 1 = 255$

011

> 0011

s: 1011 0011

= $2^1 + 2^3 + 2^4$

s: 0001 1010

wo

or data authentication

or data access control or authorisation

or understanding of privacy policies

wo points

y	Type	Preventive measures
tion	Passwords	<ul style="list-style-type: none"> • Keep passwords secret and safe. • Avoid obvious password choices such as birthdates and surnames. • Use passwords that are a mixture of lower-case letters, upper-case letters, numbers and symbols. • Avoid re-using passwords and use unique passwords for each computer or online account. • Update passwords regularly – at least once every 90 days.
	Security tokens	<ul style="list-style-type: none"> • Keep the security token stored in a secure location at all times. • Report a missing security token as soon as possible.
	Biometrics	<ul style="list-style-type: none"> • Choose an appropriate biometric measurement that is difficult to replicate (e.g., fingerprint).

on	File permissions	<ul style="list-style-type: none"> • Take care not to accidentally grant file access or administrative rights to unauthorised users. • Make authentication for the administrator especially strong (such as by using two-factor authentication) to avoid having an intruder successfully claim to be the administrator and bypass file permissions entirely. • Use file permissions in combination with encryption.
	Firewalls	<ul style="list-style-type: none"> • Configure the firewall properly to block traffic between any unauthorised senders and/or receivers. • Configure the firewall to block traffic from certain well-known harmful programs.
y	Type	Preventive measures
on	Encryption	<ul style="list-style-type: none"> • Keep secret keys private and safe. • Use encryption in combination with file permissions. • Verify that a website's address starts with "https://" and a padlock icon appears next to its address on a web browser before sending confidential customer data such as credit card information.

to economic effects (accept any possible answer):

The price of music albums, television programmes and films would go up to compensate for the loss in sales due to piracy.

There would be fewer music albums, television programmes and films produced as people would find it increasingly difficult to make money from doing so.

Her actions are considered to be copyright infringement as she did not have explicit permission from the copyright owner to copy the television series onto her hard drive.

Music may be downloaded legally without copyright infringement as long as the copyright owner has given permission for downloading to occur. For instance, the copyright owner may allow a music file to be downloaded from a legitimate online music store as long as payment is made. Alternatively, the music file can be placed under a Creative Commons license which explicitly gives everyone permission to download the file as long as certain conditions are met.

Data validation - Process of ensuring that the input data supplied to a system satisfies a set of requirements.

Any 2 of the following

Length check, Range check, Presence check, Format check

The Data is entered using **an input device** and converted into a form that the computer can understand. This data is temporarily stored in a **processor register**.

Instructions from the running application are interpreted by the **control unit**. These instructions may request the data to be processed by the **ALU**.

The control unit may then redirect the processed data to an output device for display in a form that users can understand.

10 books' titles

10 corresponding number of copies sold

the of the top selling book
corresponding number of copies sold

required

ore the data in arrays / lists
earch for the book with the greatest number sold

ror 1 Total = 100
ction Total = 0

2 Number[Counter] + Total = Total
ction Total = Total + Number[Counter]

3 IF Total = 100
ction IF Total > 100

4 Counter = Counter - 1
ction Counter = Counter + 1

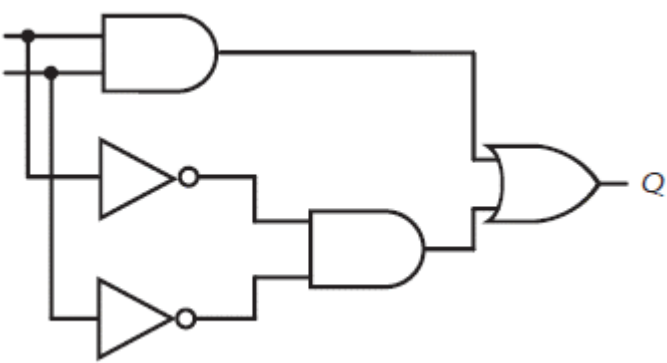
5 OUTPUT Counter
ction OUTPUT Total

NOT gate
AND gate

A	B	X
0	0	0

0	1	1
1	0	1
1	1	1

$Q = (A \text{ AND } B) \text{ OR } (\text{NOT } A \text{ AND NOT } B)$



12 (a)

T2	T3	A	B	C	OUTPUT
0	0	6	4	2	

		3	8	6	
1					
		5	0	2	
		6	7	9	
	1				
		5	10	2	
2					
		0	0	0	2, 2, 1

print out the number of times when value of A is largest, B is largest and C is largest.

The algorithm will give a wrong output when value of A, B and C are the same or when two of the values are equal.

pseudo code:

```
One_digit = 0
Three_digit = 0
total = 0
FOR Count = 1 to 20
    INPUT Number[Count]
    IF Number[Count] < 999 THEN
        Three_digit = Three_digit + 1
    ELIF Number[Count] < 99 THEN
        Two_digit = Two_digit + 1
    ENDIF
    total = total + Number[Count]
NEXT
OUTPUT Two_digit, Three_digit, total
```